

Religious Education **Year 8 Independent Learning Task**

Section 1

Using the Hindu beliefs of Moksha, Atman and Samsara you are to create a board game that displays these ideas.

Your game must...

- ...include rules on the game (ie how to play)
- ...an explanation of the idea behind the game-here you explain the beliefs of Moksha, Atman and Samsara
- ...be able to be played by four or more people
- ...be interesting to play
- ...have an objective/end (ie an eventual winner)

Tips/advice

The most important thing is that you show your understanding of the key beliefs

Your game can be any size or shape

Use the internet/work in class to help you

You may use an existing game (eg monopoly, snakes and ladders) to base your game on but do not just copy it

Make it colourful

Make it interesting to play

Look at the levels and see if you have done all you can to achieve higher

Timings

Initial planning and research	1.30 hours
Creating the game	3.30 hours
Writing the rules	30 minutes
Writing the explanation	30 minutes

Levels

- Level 3 A game that shows a reasonable understanding of Hindu beliefs about Moksha, Atman and Samsara. Playable with a fairly clear set of rules with an objective. Fairly presentable and interesting to play.
- Level 4 A game that shows a good understanding of Hindu beliefs about Moksha, Atman and Samsara. Very playable with a clear set of rules with an objective. Well presented and interesting to play.
- Level 5 A game that shows an excellent understanding of Hindu beliefs about Moksha, Atman and Samsara. Highly playable with a very clear set of rules with an objective. Very well presented and interesting to play.

http://www.bbc.co.uk/religion/religions/hinduism/concepts/concepts_1.shtml

<http://www.bbc.co.uk/religion/religions/hinduism/>

<http://www.ochs.org.uk/>

<http://en.wikipedia.org/wiki/Hinduism>